Doğukan Karabıyık

Software Engineer

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A passionate and dependable software engineer who has experience in different frameworks and programming languages.

Work Experience		
Nov. 2023 – Apr. 2024	Associate Developer, Trendyol Group – Ankara, Turkey (Hybrid)	
	 Worked as a back-end developer for the Search Core team and participated in Oncall system. Contributed to various API's such as Search API, Converters and Consumers using Java and Go. 	
May. 2022 – Oct. 2022	Game Developer, Twenty Games – Ankara, Turkey	
	 Worked as a developer on various hyper-casual projects varied from simple puzzles to racing games. Contributed to the creative process of the games. 	
Further Skills		
Technical Languages: C, C++, C#, Java, Kotlin, Go, SQL		
Technologies: Couchbase, Elas	stic Search, Kafka, Gitlab Cl / CD, Docker, Kubernetes	
Frameworks: Spring, .NET, Fiber, Unity, Unreal Engine		
VCS: Git, GitHub, Gitlab, Source	Tree, PlasticSCM	
Monitoring Tools: New Relic, G	rafana, Kibana, Lens	
Operating Systems: Windows, Linux (Ubuntu), MacOS		
Language abilities: Turkish(Nat	tive), English(C1), Japanese(N2)	

Education_____

2017 – 2021		BSc Software Engineering, Izmir University of Economics – Izmir, Turkey	
2019 – 2020 (Erasmus Student) BSc Software Engineering, Vilnius University – Vilnius, Lithuania			
2016 – 2017 (Study Abroad)		BSc Software Engineering, FH Aachen University – Aachen, Germany	
2012 – 2016		Gölbaşı Anatolian High School – Ankara, Turkey	
Awards			
Jun 2021	1st place in the "Game, Entertainment and Education" Category		
We -Graduation Project Team- had the honor of achieving first place in the			
	"Game	, Entertainment and Education" category, which took place in the event	
	"Genç I	Beyinler Yeni Fikirler" with our game project called "To See You One More	
	Time"		